

GETTING TO THE PROMISED LAND (JERICHO)

2s & 3s

January 18 & 19

GOD IS PROMISE

KEEPER

LESSON GOAL:

Background: Jericho was part of the land that God had promised the Israelites. Joshua and the Israelite army marched around Jericho for seven days. On the 7th day, the priests blew the trumpets, the whole army shouted, and the walls of Jericho came crumbling down. God kept His promise to the Israelites that they would conquer Jericho and other cities on the way to the promised land!

Lesson Goal: For kids to understand that throughout the Bible, God made promises to His people, and all of those promises were fulfilled in Christ Jesus. We can count on God to always keep His word, both in the past and now!

Joshua 6:1-20

ANNOUNCEMENTS:

Parent & Leader Equipping: Dr. Jeff Meyers Jan 24 @ Rockrimmon • 6-8 PM

Faith Foundations Class
Saturdays, Jan 25 - Feb 8 • RR & MO
Sundays, Jan 26 - Feb 9 • WH

KEY VERSE:



Be strong and brave...I am the Lord your God. I will be with you everywhere you go.

Joshua 1:9, NIRV

MISSION FOCUS:

Serving by Praying

(New SW Campus Building)

We're excited to share an incredible opportunity with you! As we prepare for the transition of our Southwest campus into their permanent building, we invite you to partner with us through prayer.

This new building is more than just a space—it's a tool for reaching those within our city by sharing God's love. Together, let's pray that this new campus building will be a place where lives are changed and people can come to know the hope of Jesus!





CHECK-IN

The goal of check-in time is to greet parents/guardians and children by name and help them feel known and welcome by creating a welcoming environment.



WELCOME FAMILIES

As kids arrive to check-in, greet them and help them feel safe, seen and secure.



I'm so glad to see you today, *(insert child/parent name)*! Do you have any offering to put in our offering bin? *(Direct child to offering station).* You can play with the classroom activities until we begin Explore time.

(Insert parent name), do you have a diaper bag or any other specific instructions for today? (Respond accordingly) Enjoy service!



DO:

Help kids feel **SAFE** (physically & emotionally), **SEEN** (known & understood) and **SOOTHED** (calmed & supported) so they can become **SECURE** in your classroom.



FREE PLAY

The goal of free play is to create space for toddlers to get adapted to the classroom so they can connect with the Ministry Partners and other kids.



DO:

As kids play with the classroom toys and games, take time to connect on their level. Initiate conversation by relating to something the child is doing, something you notice about him/her or an overview of what they can expect during class. The goal is to help them feel safe and connected.

Examples:

- That's a nice red shirt you're wearing! Is red your favorite color?
- I see you're holding a yellow lego. What are you building?
- I see that you're sad. Your grown ups went to church but they'll be back soon.
- We're going to learn about Jesus here. When we clean up our toys, we're going to do a craft.

15 min

EXPLORE

The goal of Explore is to help kids connect relationally and think about the Bible story. It should be completed in small groups of 5-7 kids per one Ministry Partner.



MAKE: Jericho Book

Help kids think about the lesson further and have fun by doing this activity!

Supplies: Coloring book, crayons/markers, God Statement Sticker



Today we are learning that God keeps His promises! It may not always look the way we expect or want it to, but God keeps His promises. Let's color a special book to get us ready for the lesson.



DO:

Pass out one book per child. Allow them to color their books while you read it page by page. When finished, have them place the God Statement Sticker on their craft.



CONNECT: Why Does It Matter?

Help kids prepare for the lesson by answering the Big 3 questions.



Answer THE BIG 3 questions to help kids prepare for the lesson

1. Who is our story about today?

Joshua & the Israelites

2. What is the problem?

The Israelites needed to conquer the city of Jericho on the way to the promised land.

3. What will God do?

God gave them orders and promised they would conquer the city, and God kept his promise!



CLEAN UP: Transition to Large Group

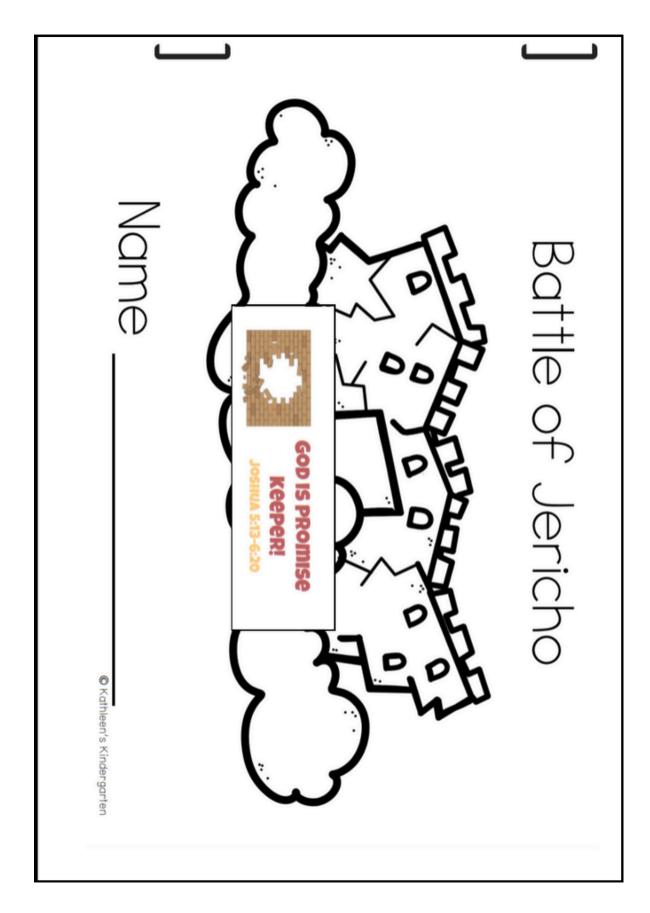
Ask kids to clean up the activity or save it to finish for the end of class. Then, ask kids to transition to Large Group by sitting quietly in the designated story area.



Let's all work together to clean up so we can hear our Bible story for the day. We can sing a song as we clean!

Sing: "Clean up, clean up, everybody do your share. Clean up, clean up, everybody everywhere."





LARGE GROUP

The goal of Large Group is to help kids grow in their relationship with God by participating in Worship and hearing an engaging Bible story.



EXPECTATIONS

As you begin Large Group, play the Church Today Expectations video (Plex > Videos > EC > 2s & 3s)



We're glad to be at church today.

We will listen, we will pray.

We'll sit quietly in our spot.

We'll tell Jesus we love Him a lot!



DO:

PRAY before transitioning to worship.



WORSHIP

Use the Little Kids music videos on Plex to sing some simple songs with your class. To access these videos, go to Plex > Videos > EC > 2s/3s folder.

SONG 1: Down in my heart

SONG 2: God is with me

SONG 3: Joshua fought the battle of Jericho



BIBLE STORY

Use the Hamilton puppet to help read the Bible story (see script on page 4). Use the flipbook provided.



WORSHIP RESPONSE

Help kids reflect on the lesson by providing a quiet space for the Holy Spirit to work in their hearts as they think about how it applies to them personally.

Supplies: Bible

Today we learned that **God is promise keeper!** All throughout this big story, the Bible **(hold up Bible)**, God has done exactly what He said He would do. The greatest promise God kept was sending His Son, Jesus, to save us from our sins because God loves us! Let's praise God together and thank God for sending Jesus. **Let's sing "Jesus loves me" together!**



BLESSING

As Large Group ends, speak this blessing over the kids.

May you believe that God always keeps His promises! God loves you!

2s & 3s

BIBLE STORY

Hamilton's Prop: trumpet



INTRODUCTION - HAMILTON

Use the Hamilton puppet to introduce the lesson topic and get the kids engaged.



Hamilton, what are you doing? *Hamilton blowing trumpet making loud noise*. That's kind of loud, isn't it? Why do you have that trumpet today, Hamilton? *Hamilton whispers in your ear*. Oh, you've been reading about the story of Jericho and how God always keeps His promises? You were acting it out? That's awesome! Maybe you could help tell us that story right now! Friends, are you ready to hear our Bible story today?



BIBLE STORY

Use the Hamilton puppet to help read the Bible story. Use the story cards in your curriculum folder as you read the story.



Prepare ahead: use either classroom blocks to make the city or designate an LIT/leader to pretend to be the city for the story.

Joshua was the leader of the Israelites, who God planned to use to bring God's people into the promised land. The commander of God's army gave Joshua special instructions to take over a city called Jericho. As I tell the story, let's act it out together:

- God told Joshua and his army to march around the city walls once a day for six days. While they did that, the priests had to carry the ark of the covenant and rams horns. Let's all march around the "city" six times!
- On the seventh day, Joshua and his army had to march around the city SEVEN times while the priests blew their horns. Let's all march around the "city" seven more times and make trumpet noises as we march.
- Once they went around seven times, the priests made a really loud blast with the horns and all the Israelites shouted loud. I'm going to make a big horn noise and then you all have to help me with one big shout!
- And what do you think happened to the walls of Jericho? They came crumbling down! Have the "city" fall down (if it's an LIT/leader) or have the kids help knock the "city" down.

Thanks for helping me tell the story today, friends. *Have kids sit down.* God had promised Joshua and the Israelites that He would give them the city of Jericho. And what do we know to be true about God? God is a promise keeper! Sure enough, God kept His promise to Joshua and the Israelites, as they conquered Jericho and many other cities on the way to the promised land. **God is promise keeper!**

min

RESPOND

The goal of Respond is for kids to think about the lesson and how it applies to them. It should be completed in small groups of 5-7 kids per one Ministry Partner.



SAY IT OUT LOUD!

Help the kids remember the God Statement for the day by repeating it aloud and doing the hand motions.



📣)) SAY:

Today our God statement is **God is Promise Keeper!** Let's say it together in a fun way to help us remember it.

Say it loudly, softly and in a fun voice. Then do the hand motions.



DO:

God (hand vertical in front of face) is Promise Keeper (interlock pinky fingers)



TIVITY- Topple the Tower

If you have extra time at the end of your lesson and small group time, the kids can participate in this activity that reinforces the daily lesson.

Supplies: Blocks



God made a promise to His people, the Israelites that He would help them get through the walls of Jericho. We are going to build our own tower and knock it down just like the walls of Jericho to help us remember that God is Promise Keeper!



DO:

Let the kids take turns building a tower AND knocking it down. When it is time to knock down the tower, have the kids pretend to blow a horn and then knock the tower down. Repeat several times so different kids get turns to build and knock down.

15 min

EAT & PLAY

The goal of this time is to provide a snack, introduce kids to structured classroom games, have free play and to encourage interaction and participation with others.



SNACK

Check your classroom roster to ensure none of your kids have allergies, then offer each child a snack and water (provided in your classroom).



GAME IDEAS

While your class can participate in free play for most of the remaining classroom time, please try to lead at least one structured activity with your class.



- Play "I Spy" focusing on color, shape, and letter recognition
- Freeze Dance
- · Duck, Duck, Goose
- Hot Potato
- Charades
- Odd One Out Game
- Hokey, Pokey
- Popcorn Parachute Game
- Read a book or a story out of picture Bible
- Gather paper and crayons and practice drawing



CHECK-OUT

The goal of check-out is to re-connect kids with their parent and communicate any upcoming events or announcements as families leave.



Encourage kids to finish their Explore craft, utilize the prayer station or play classroom games until their parent comes to pick them up.

As kids get picked up, mention any upcoming events or announcements while handing their parent the announcement card or flyer.

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